

4 - Crashing Schedule

- 1 - Draw the time schedule for project
- 2 - Determine critical paths → Activities on them should be crashed first
- 3 - Select the least of
 - Activity on the paths of least cost.
 - 2 Activities on the paths of least cost and select the least of them to crash it one week [week by week]
- 4 - Redefine critical paths
- 5 - Repeat 3 & 4 till crashing of each activity ends or TC starts to increase

$$TC = \text{Regular costs} + \text{accumulated crashing costs}$$